

# Conversational AI for spoken L2 development: meta-analysis and insights for assessment

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Automated L2 Speaking Assessment (AL2SA)  
Grenoble, 6 March 2026

 **UCLouvain**

**KU LEUVEN**

## A conversation with Claude earlier this week...

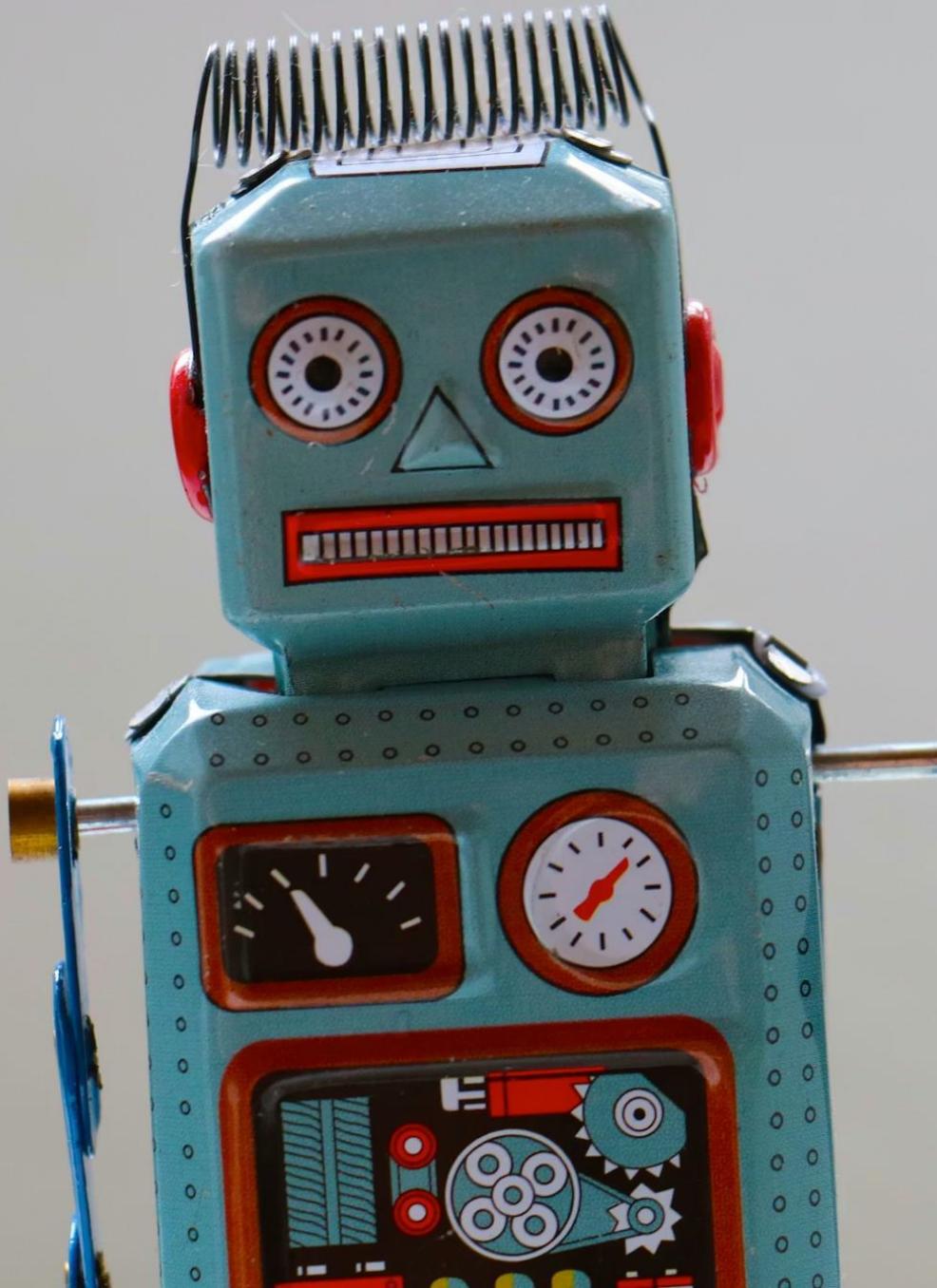
Bonjour Claude. Je veux améliorer mon anglais. Je vais rencontrer des collègues qui font de la recherche. Je veux pratiquer mon anglais avec toi.

Bonjour ! Of course, I'd be happy to help you practice your English. [...]  
Let's start – tell me in English about the research topic you'll be discussing with your colleagues. Don't worry about mistakes; I'll help you along the way.

I think didactic of pronunciation

Great start! A small correction: in English, we'd say "the didactics of pronunciation" or more commonly "pronunciation teaching" or "pronunciation pedagogy." The word "didactics" exists in English but sounds quite formal – most anglophone researchers would say "teaching" or "pedagogy."

Now, can you tell me more? For example, what specific aspect of pronunciation teaching are you working on?



## *Conversational AI for L2 development*

### **ConvAI for LL: recent changes**

Access, studies, typology

An updated meta-analysis

Gaps, methods, data

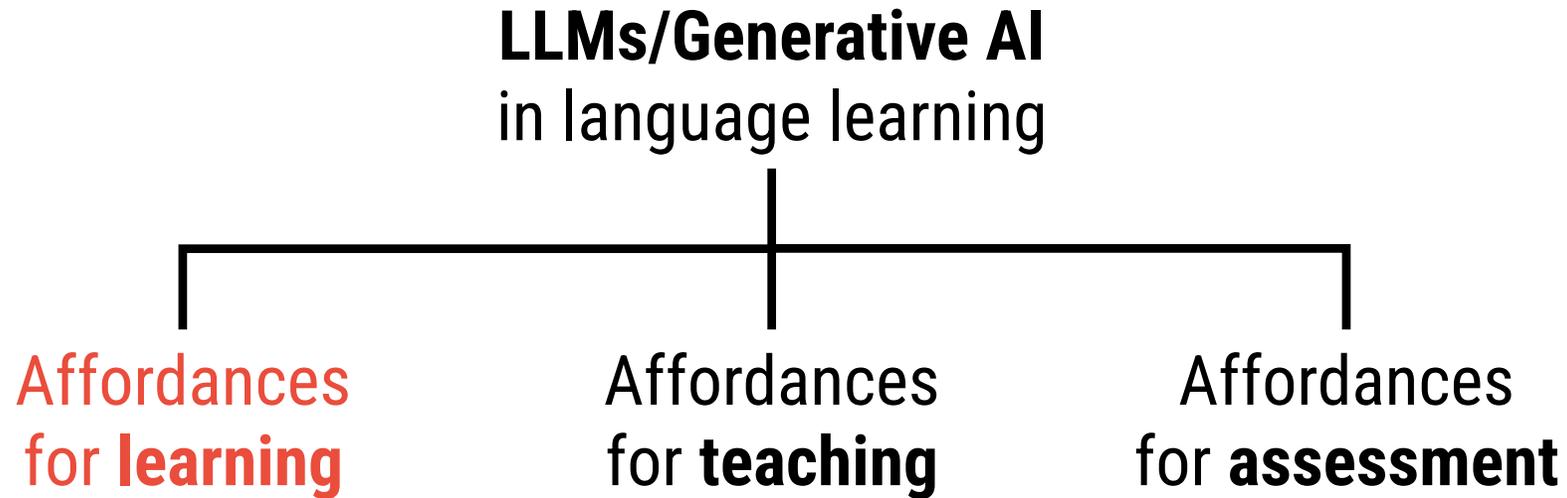
Effectiveness & moderators

Studies, systems, outcomes

Conclusions & insights

# Affordances of generative AI/LLMs for language learning

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# Affordances of generative AI/LLMs for language learning

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in language learning

Affordances  
for **learning**

Affordances  
for **teaching**

Affordances  
for **assessment**

AI as **tutor**

*Tutoring in L1*

AI as  
[writing/...]  
**assistant**

*Tutoring in L2*

AI as  
**interlocutor**

# Dialogue-based CALL / Conversational AI for language learning

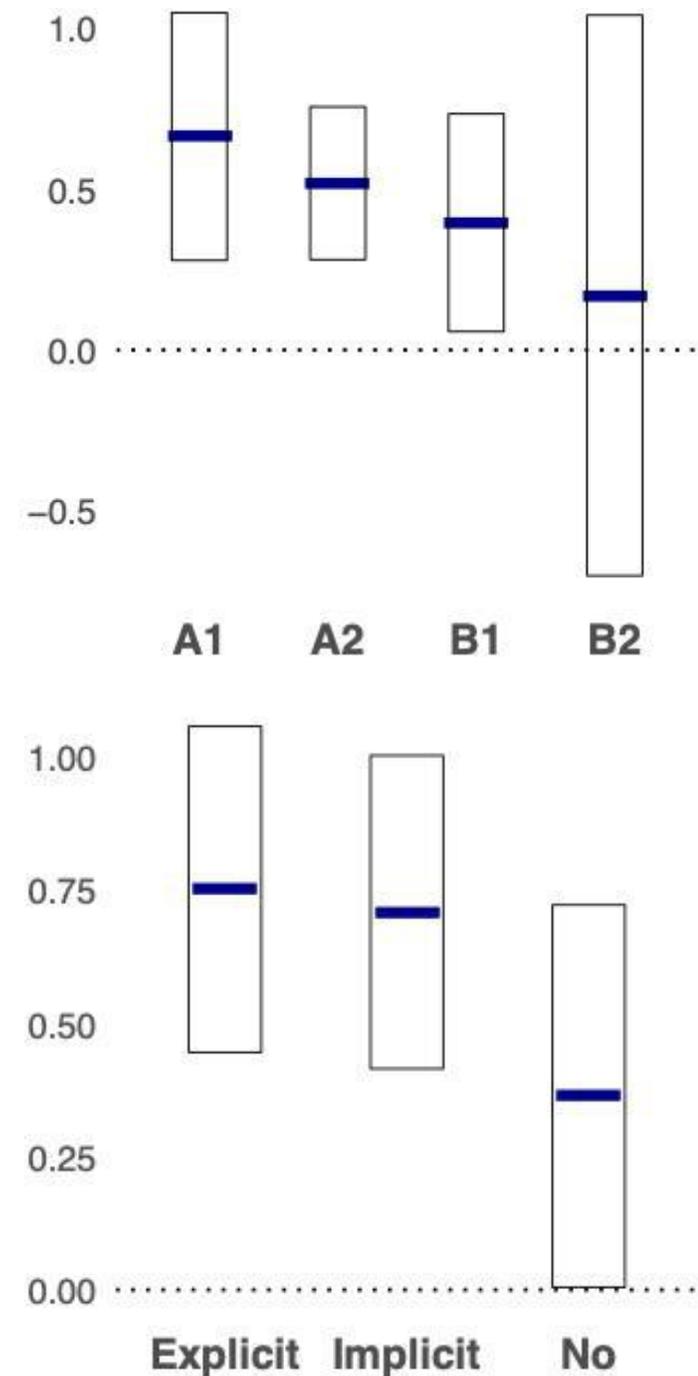
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- Dialogue-based CALL as
  - meaningful, dialogic interactions
  - in the target language
  - with an automated agent
  - for language learning purposes
- based on a ~cognitive-interactionist rationale  
(meaningful communicative practice to develop L2 productive skills)

## Previous meta-analyses (Bibauw et al, 2022; Wang et al, 2024; Hou & Min, 2025)

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- Medium effect size  
 $g = .59$  (Bibauw et al 2022);  $g = .48$  (Wang et al, 2024)  
 $g = .67$  on speaking (Hou & Min, 2025)
- **Differentiated effect** depending on
  - **proficiency level**: A1-A2 benefit + (Bibauw...2022; Hou & Min,2025)
  - **context**: + in out-of-school practice (Hou & Min, 2025)
  - **corrective feedback**: more effect (Bibauw et al 2022)



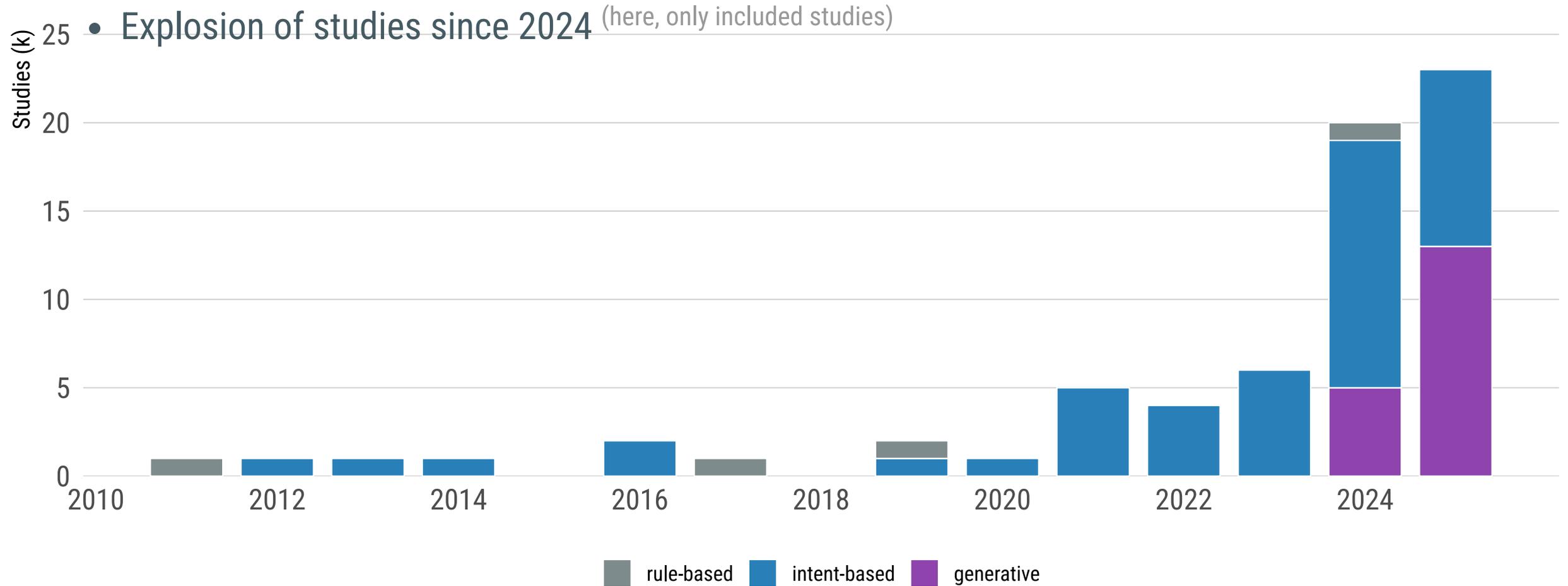
## What changed? **Access to chatbots**

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- Immediate, free access to **off-the-shelf** (generic) **chatbots**
  - *ChatGPT, Gemini, Claude, Mistral, DeepSeek...*
  - Before, most systems were commercial products for institutions, or in very limited access
- More and more applications dedicated to L2 learning based on LLMs
  - *Duolingo Max, TalkPal, Mondly, Practica, CallAnnie, Learner...*
- Much simpler and faster to create conversational interactions (hours vs years).

# What changed? **Studies**

k = 67 studies (2011–2025)



# Toward a new typology of Conversational AI/DBCALL

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- Learner response constraints  
(Norris & Ortega, 2000; Spada & Tomita, 2010)

Learner output



**Free** (turn-level)

**Constrained** (word-level)

**Repeated** (say out loud)

**Selected** (click)



Learner output

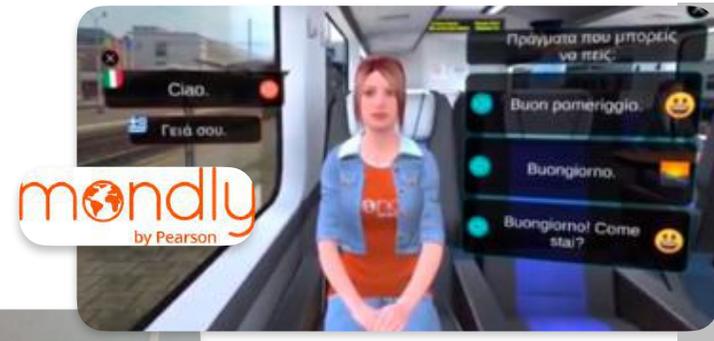


**Free** (turn-level)

**Constrained** (word-level)

**Repeated** (say out loud)

**Selected** (click)



**Learner output** *Conversational AI / Dialogue-based CALL*

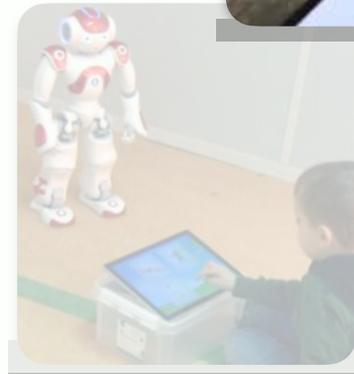
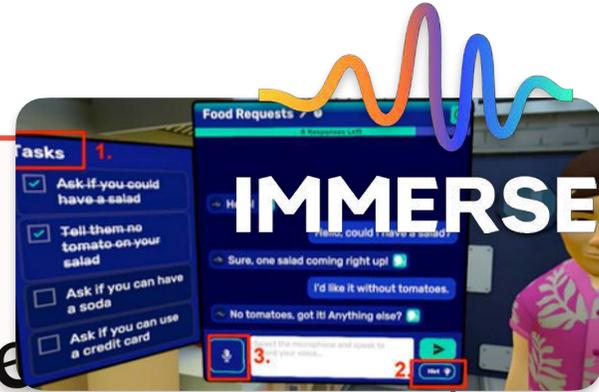
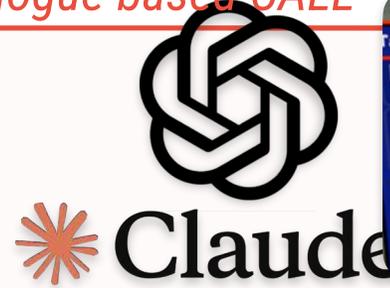


**Free** (turn-level)

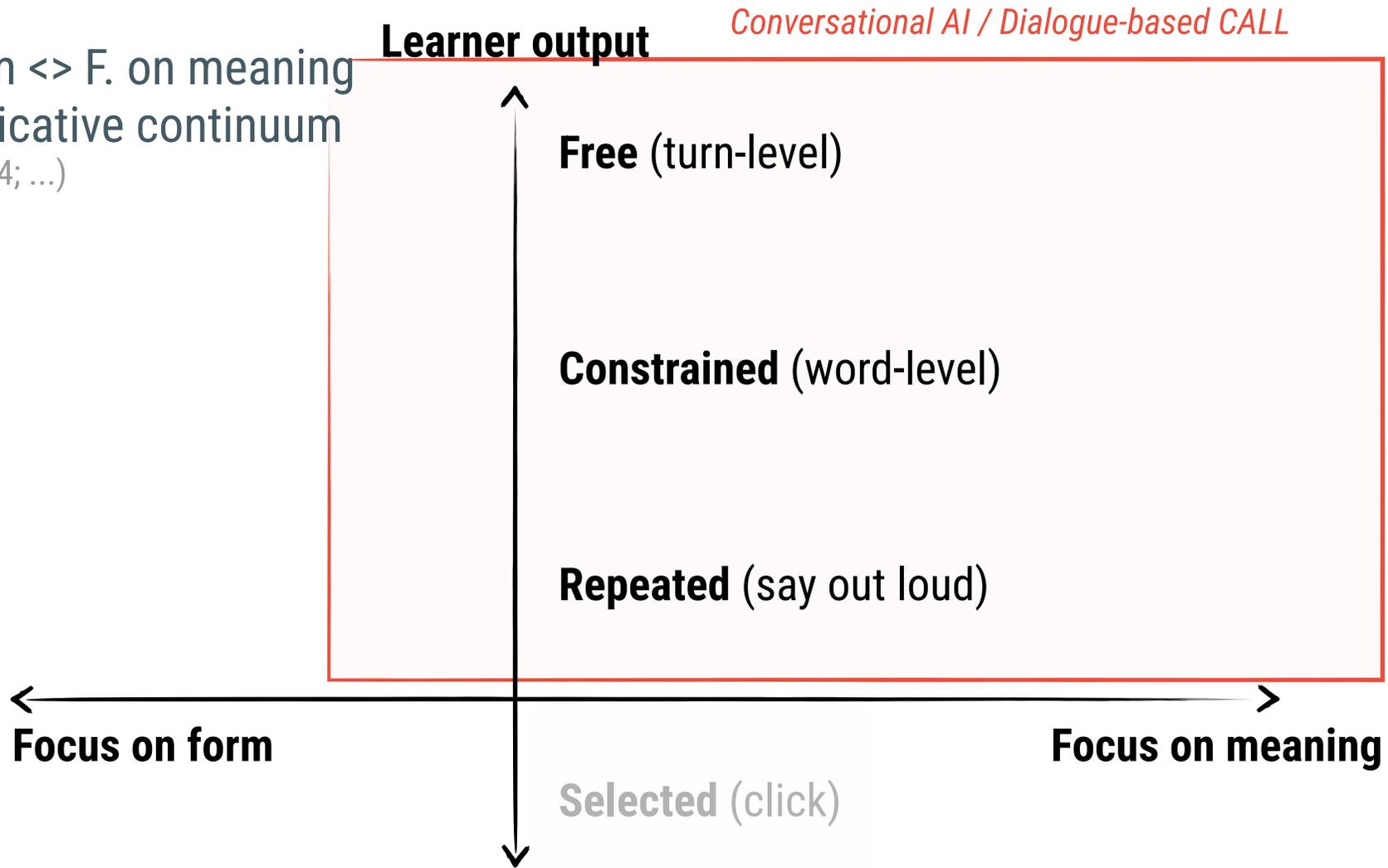
**Constrained** (word-level)

**Repeated** (say out loud)

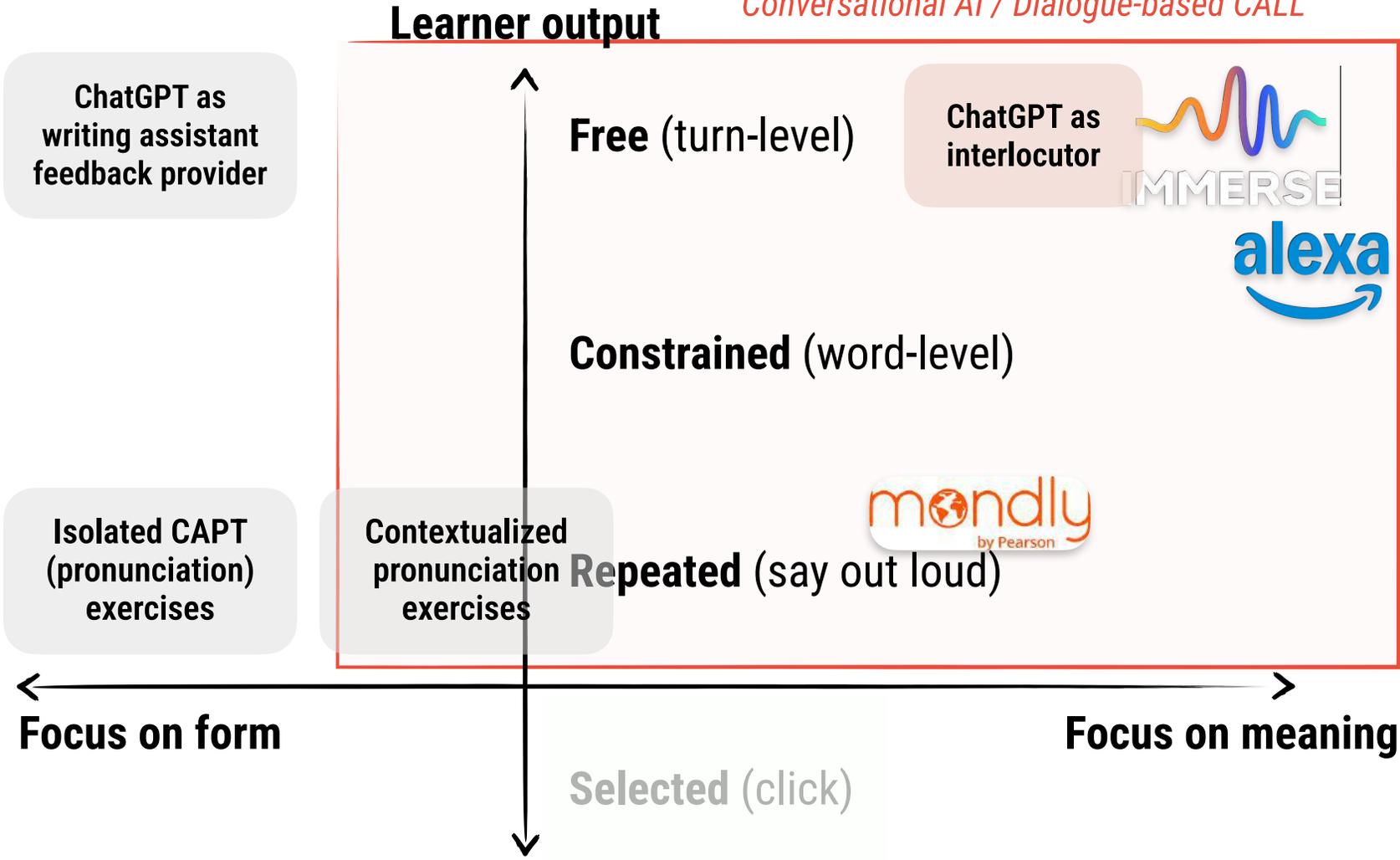
**Selected** (click)



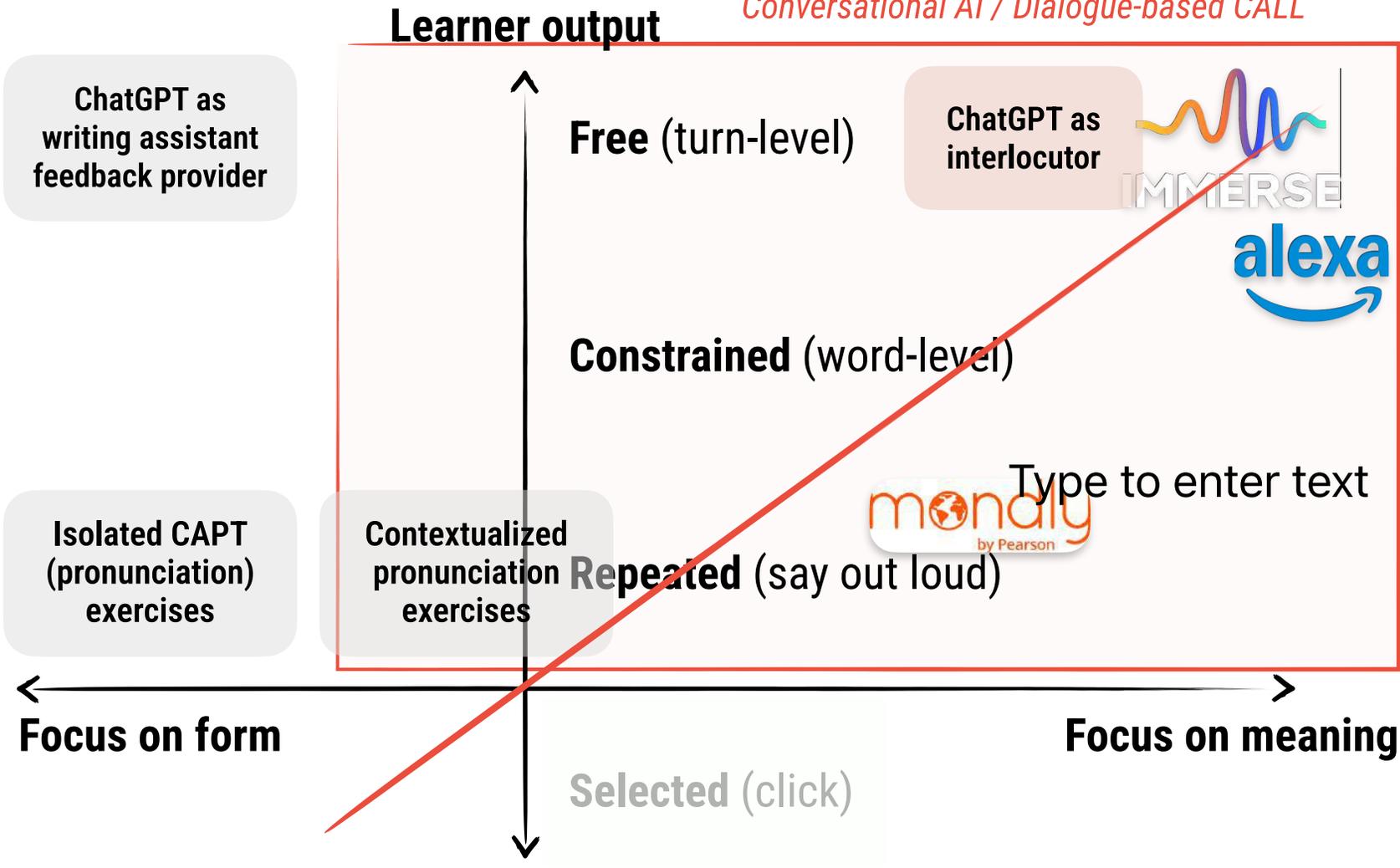
- 2nd axis:  
F. on form <> F. on meaning  
Communicative continuum  
(Howatt, 1984; ...)

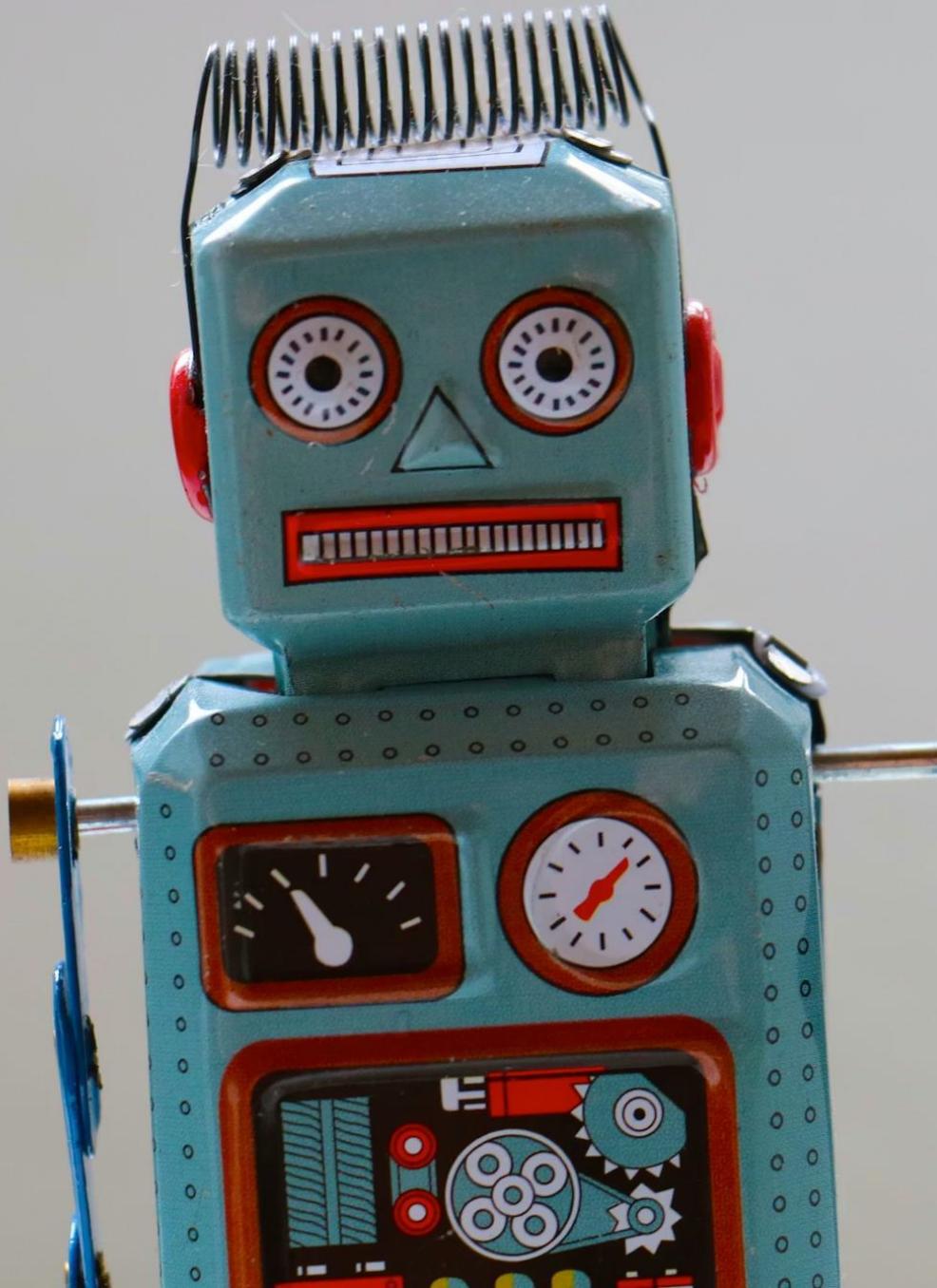


*Conversational AI / Dialogue-based CALL*



*Conversational AI / Dialogue-based CALL*





## *Conversational AI for L2 development*

ConvAI for LL: recent changes

Access, studies, typology

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### **An updated meta-analysis**

Gaps, methods, data

Effectiveness & moderators

Studies, systems, outcomes

Conclusions & insights

# An updated meta-analysis of the effectiveness of Conversational AI for L2 development (Wang et al., *in prep.*)

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- Researcher: Zhaori Wang (KU Leuven & UCLouvain)
- Inclusion criteria
  - 2010-2025
  - All conversational AI/DBCALL
    - + talking robots, + virtual reality
    - if  $\geq$  repeated response (excluding point-and-click)
    - LLM vs non-LLM



## Method: Literature search

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- **6 major databases:** Web of Science, Scopus, Taylor & Francis, ProQuest, ERIC, CNKI
- Hand-search of CALL journals + educational technology journals
- Conference proceedings, reports, PhD dissertations
- 2010-2025 (August)
- **$K = 3\ 405$  records** after deduplication

## Method: Inclusion criteria

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Dimension	Include	Exclude
Technology	Automated dialogue system	Wizard-of-Oz, CMC
Interaction	Meaningful L2 dialogue	Item-based exercises
Outcomes	Learning effects	Perception data only
Reporting	Sufficient statistics	Insufficient for ES

- Final dataset: **67 studies** • **237 effects** • **4 544 participants**
  - vs. 2022: 17 studies • 100 effects • 803 participants

# Methods: effect size calculation & statistical modeling

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- **Effect size**

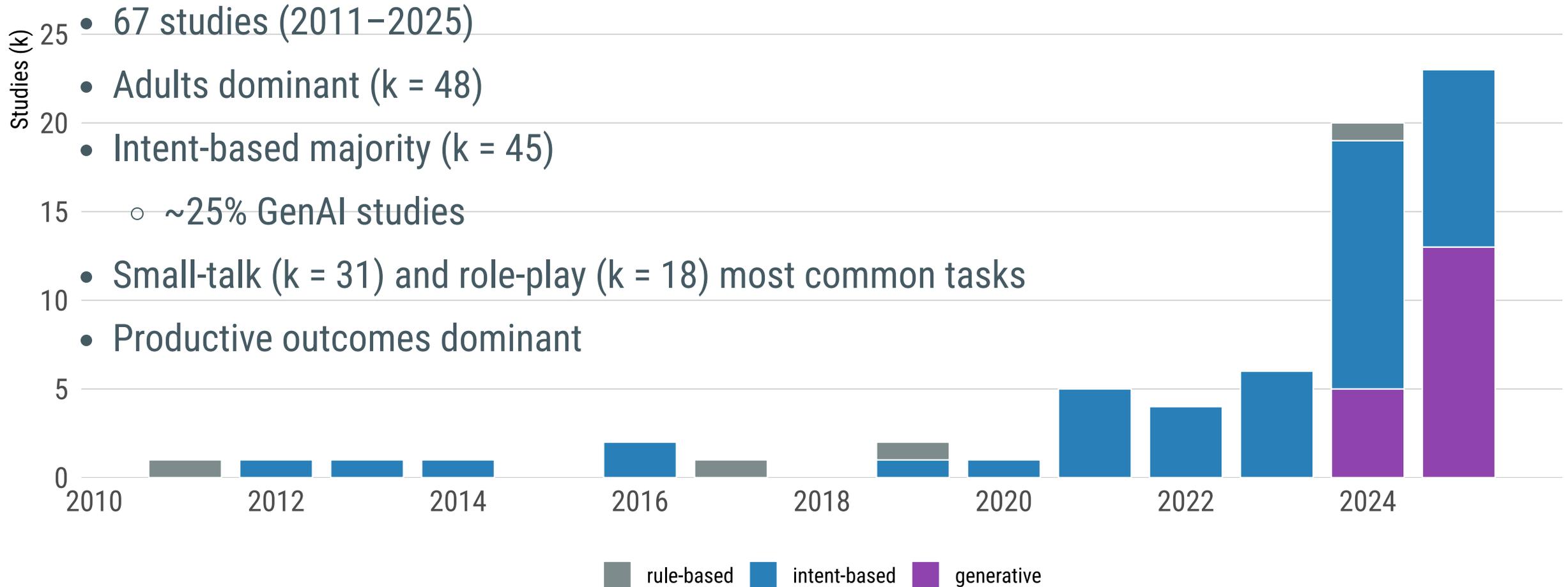
- **Hedges'  $g$**  (corrected Cohen's  $d$  for small samples)
- Morris & DeShon <sup>(2002)</sup> formulas to align IG, IGPP, and PP designs
- Benchmarks <sup>(Plonsky & Oswald, 2014)</sup>: **0.4 = small · 0.7 = medium · 1.0 = large**

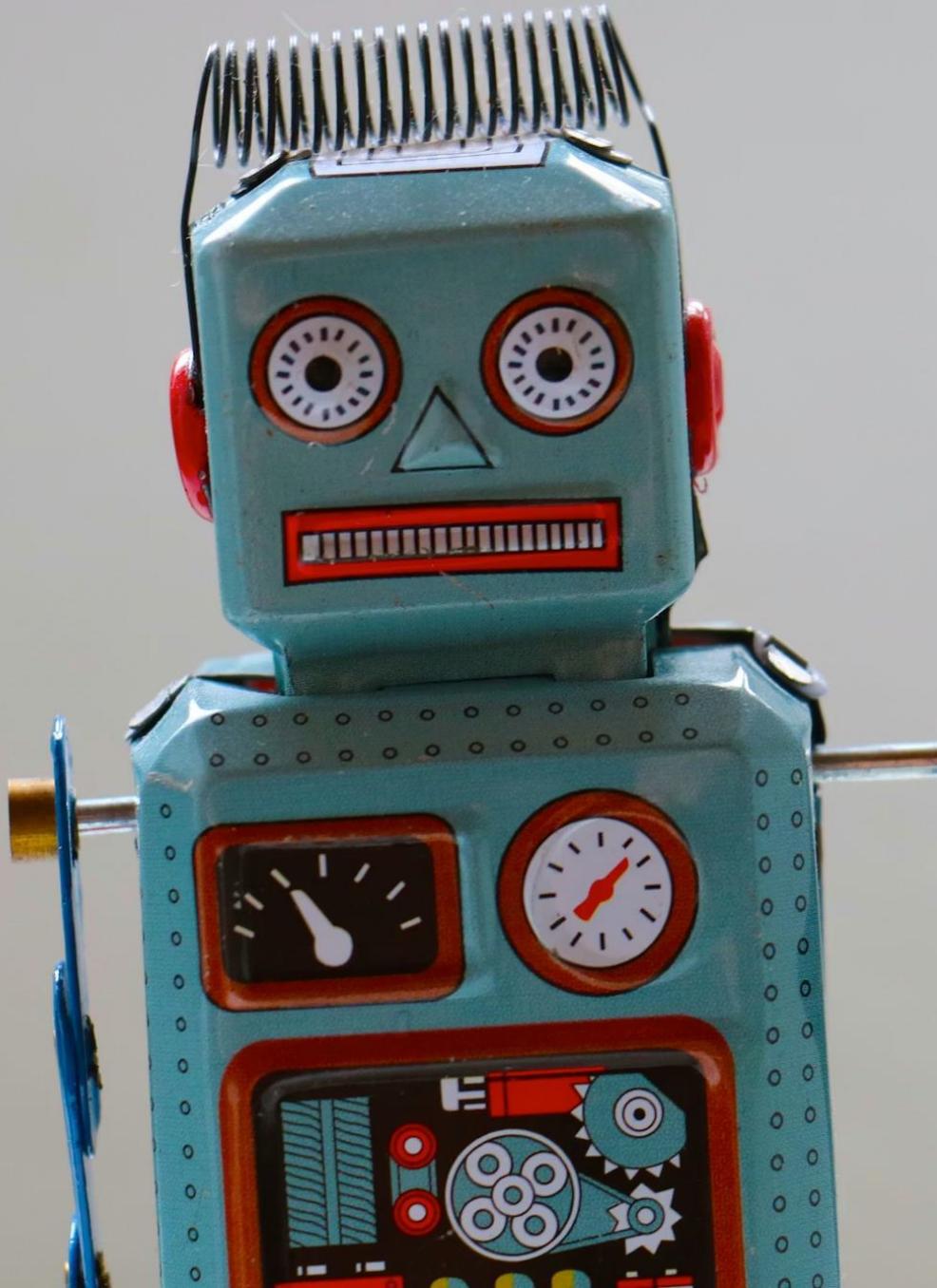
- **Statistical modelling**

- **Three-level meta-analysis** ( `metafor::rma.mv` ) <sup>(Viechtbauer, 2010)</sup>
  - Level 1: sampling variance (per effect)
  - Level 2: within-study variance (across outcomes)
  - Level 3: between-study variance (across studies)

# Dataset overview

k = 67 studies (2011–2025)





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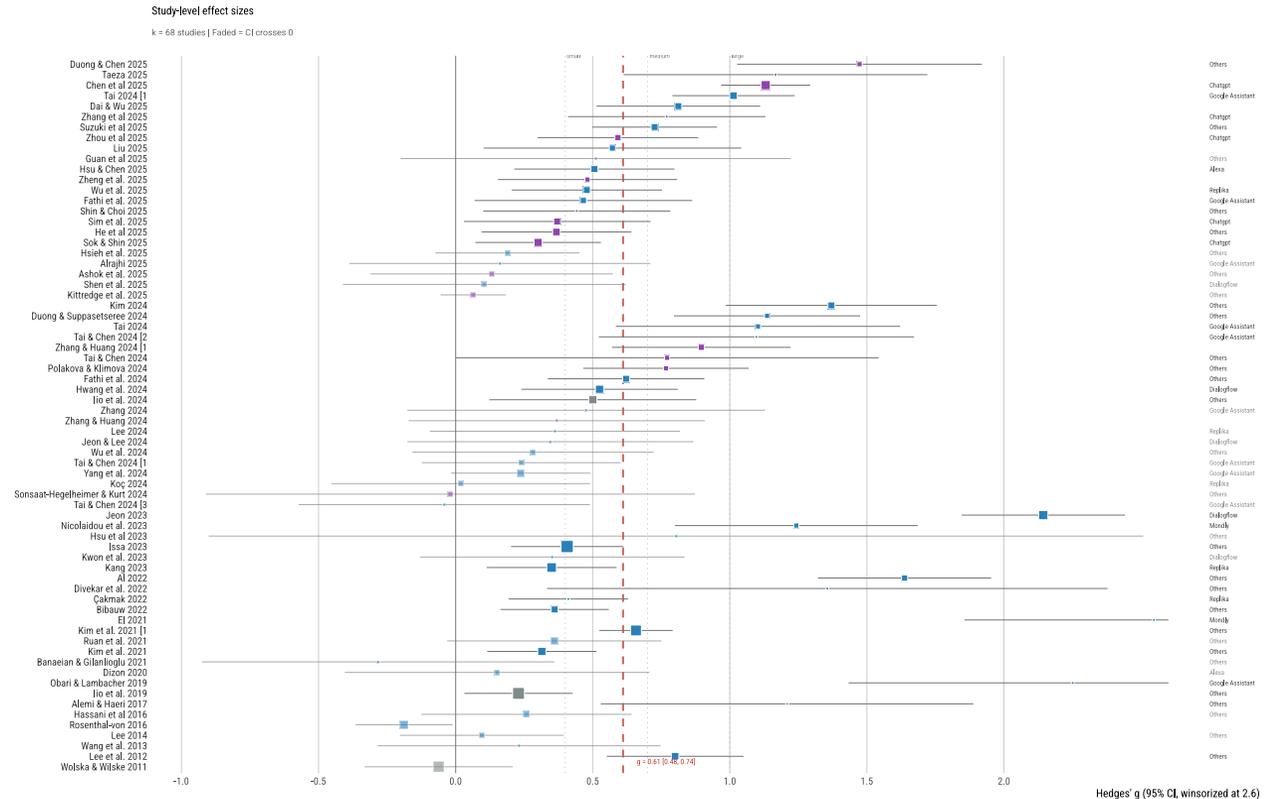
# Results: overall effect

$$g = 0.61$$

$$95\% \text{ CI} = [0.48, 0.74]$$

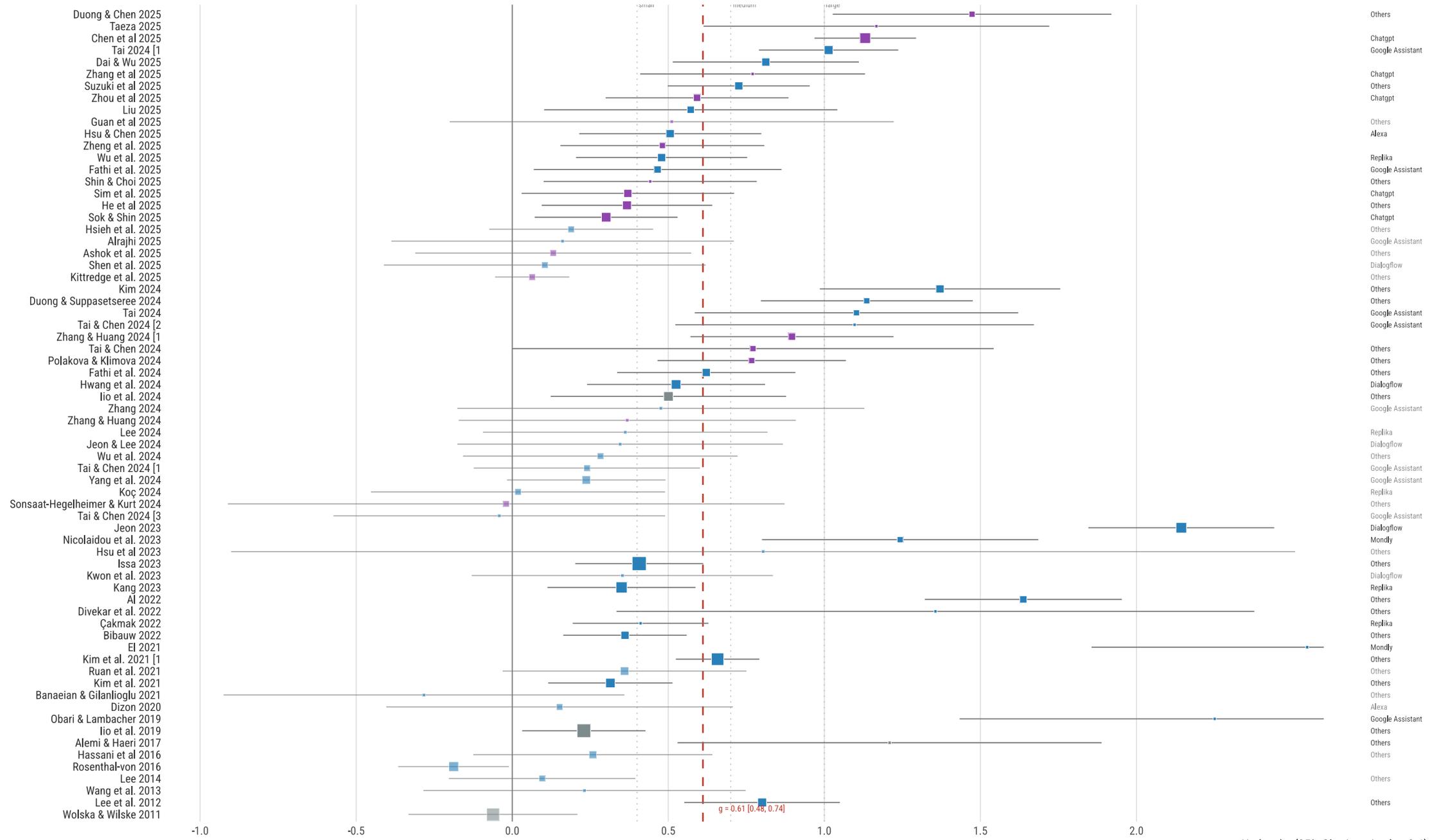
$$p < .001$$

- **Medium-sized positive effect**
- Dialogue-based CALL improves L2 performance overall
- Robust across design types



# Study-level effect sizes

k = 68 studies | Faded = CI crosses 0



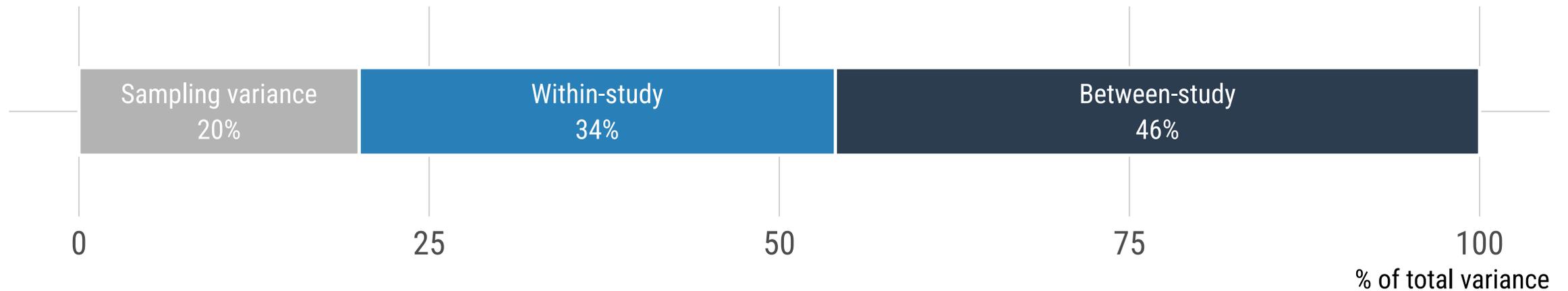
Hedges' g (95% CI, winsorized at 2.6)

# Results: heterogeneity

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## Variance decomposition

$Q(236) = 1057.27, p < .001$



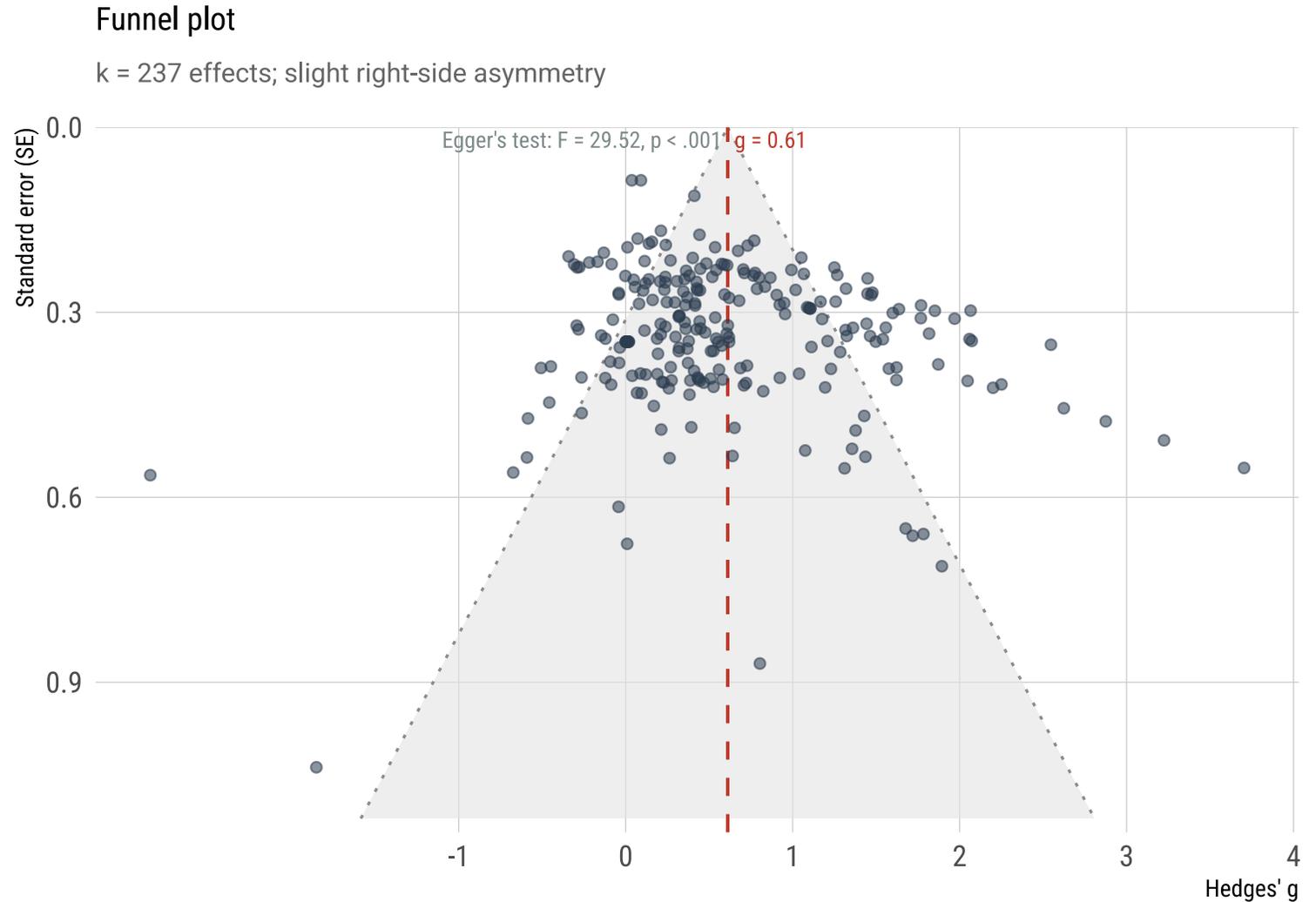
- → Substantial variance at both levels
- → Moderator analyses justified

# Results:

## publication bias

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- Slight right-side asymmetry
- Egger's regression test:  
**F = 29.52,  $p < .001$**
- Grey literature included;  
k = 67 reduces risk
- Interpret with caution:  
effect sizes may be slightly inflated

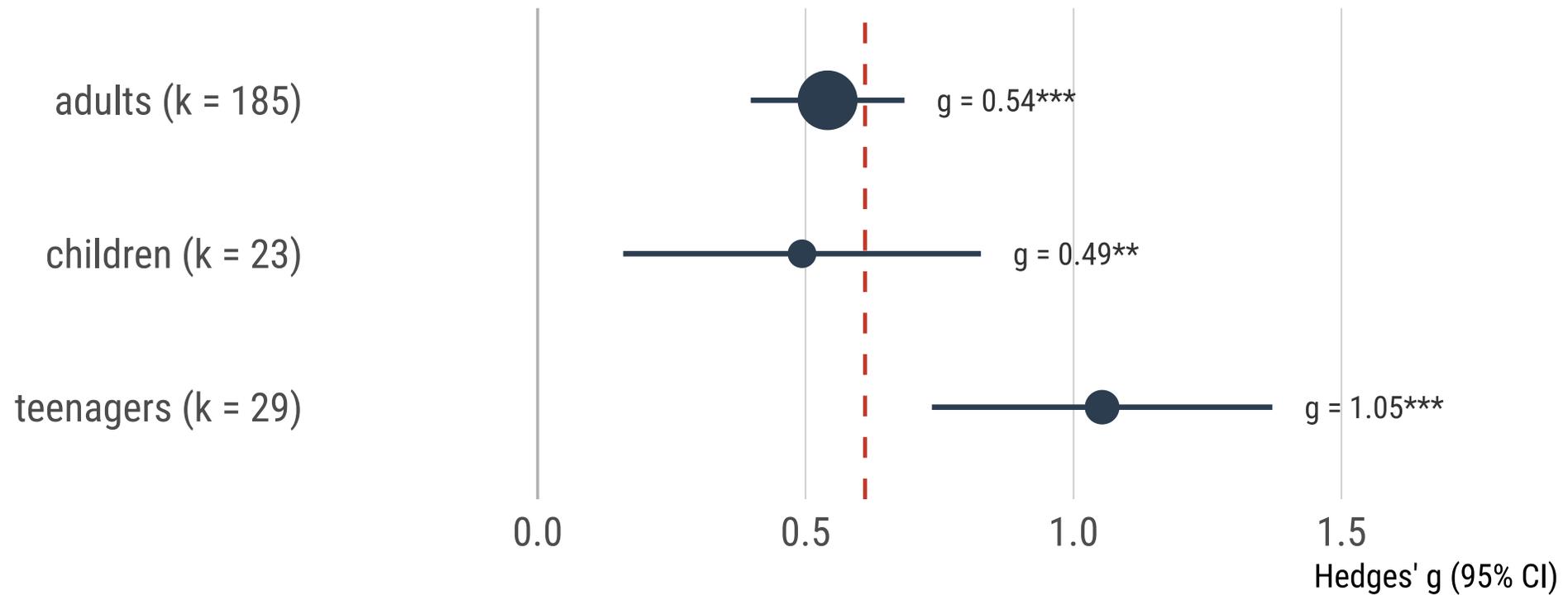


# Moderators: **study context**

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Age group

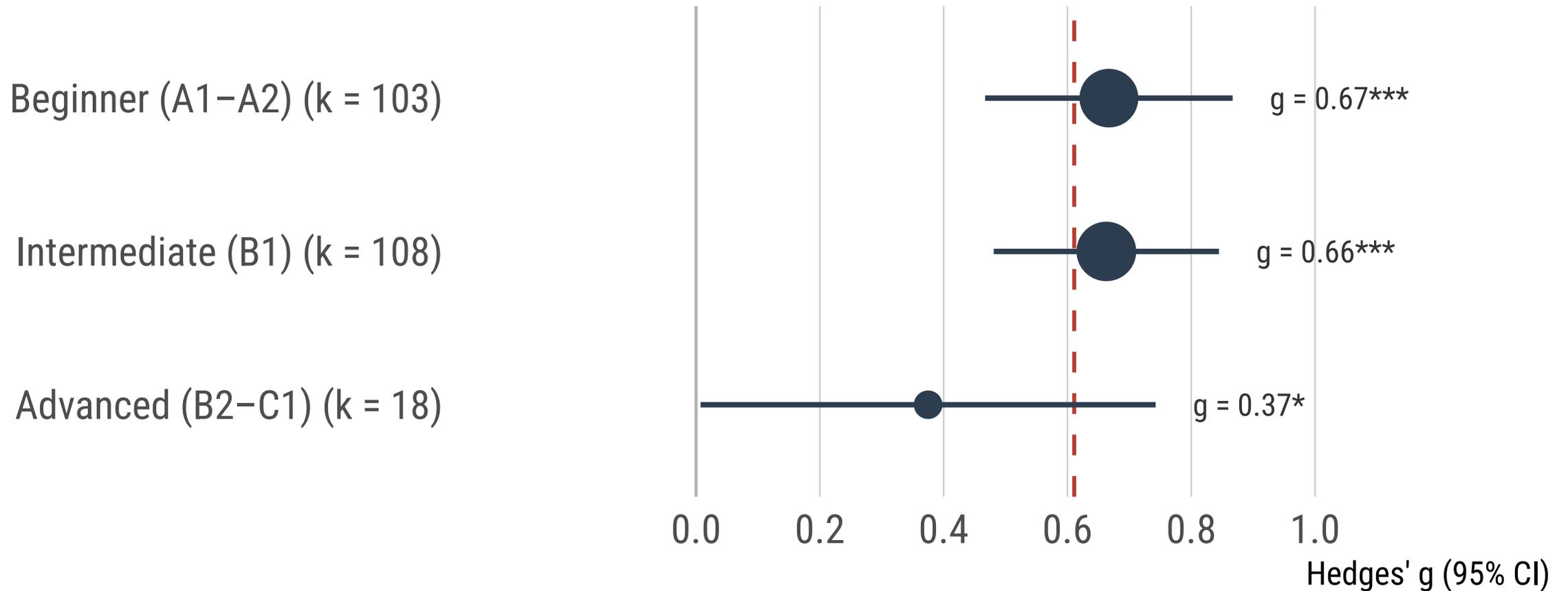
$F(2) = 4.46, p = .01^*$



## Moderators: study context: L2 proficiency level

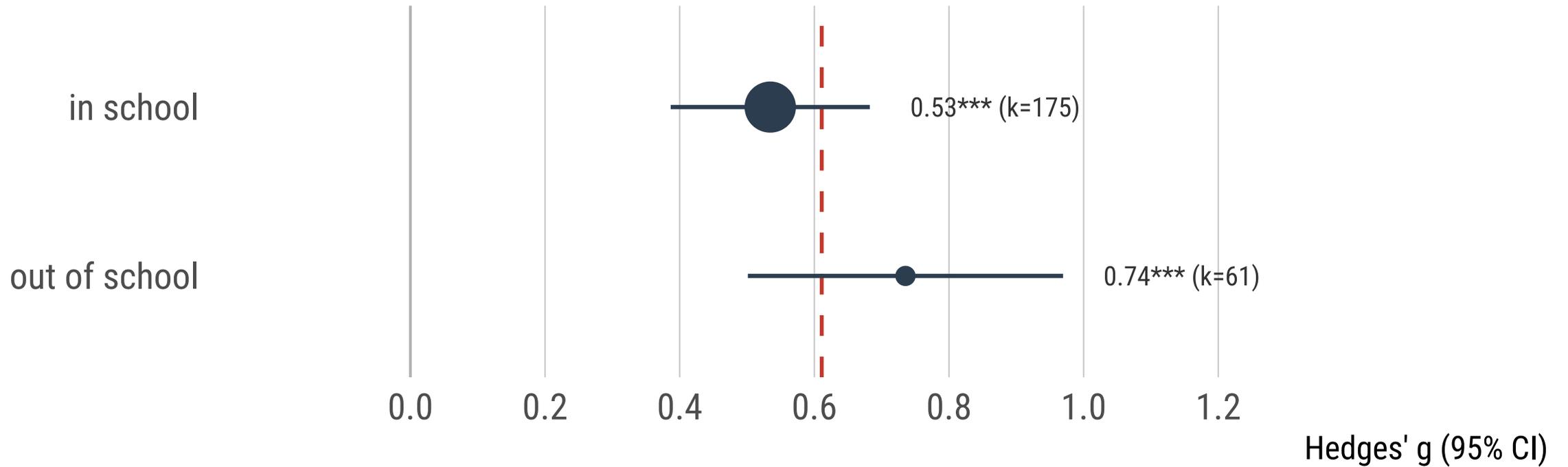
$F(2) = 1.61, p = .26$  (n.s.)

- Chatbot practice works across proficiency levels, but **evidence thins out at advanced**



## Instructional setting

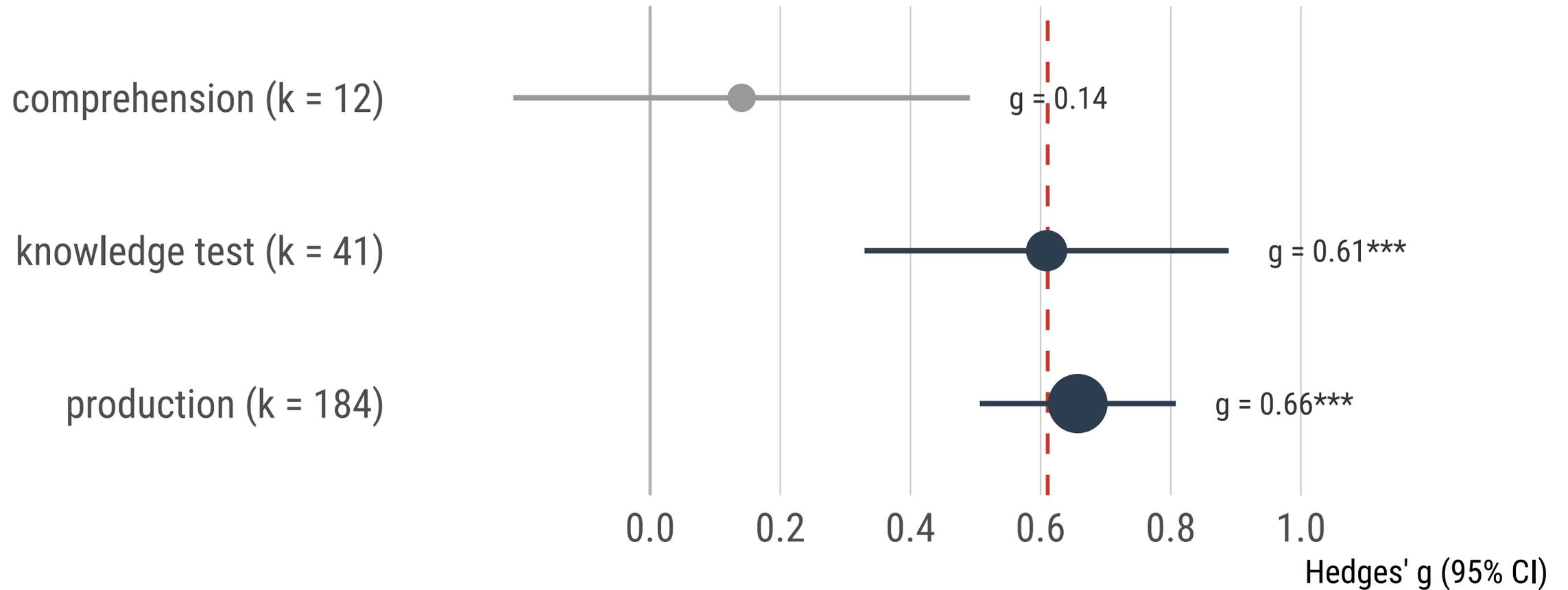
$F(1) = 2.04, p = .15$



## Moderators: **type of outcome**

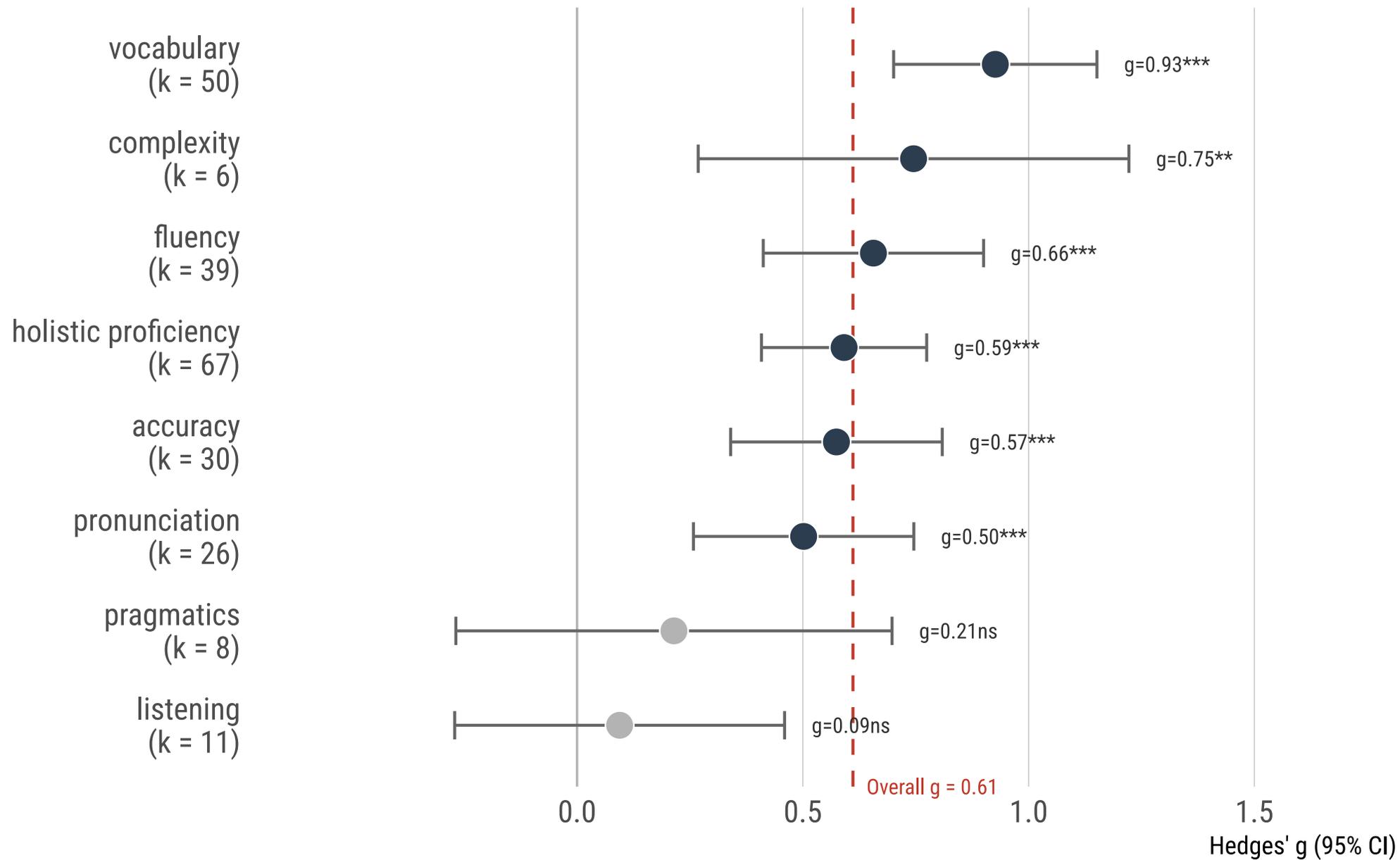
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$F(2) = 4.21, p = .01^*$



# Effect size by outcome variable

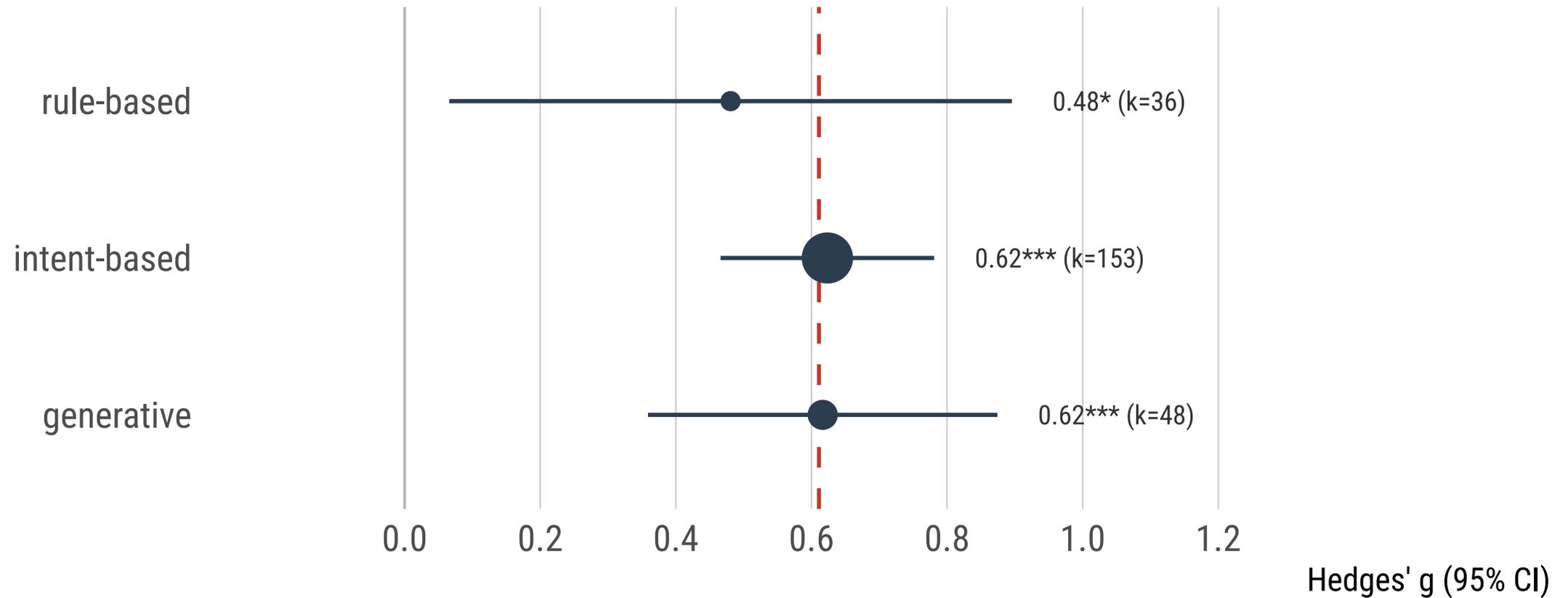
Filled =  $p < .05$  | Sorted by effect size



# Moderators: **technology**

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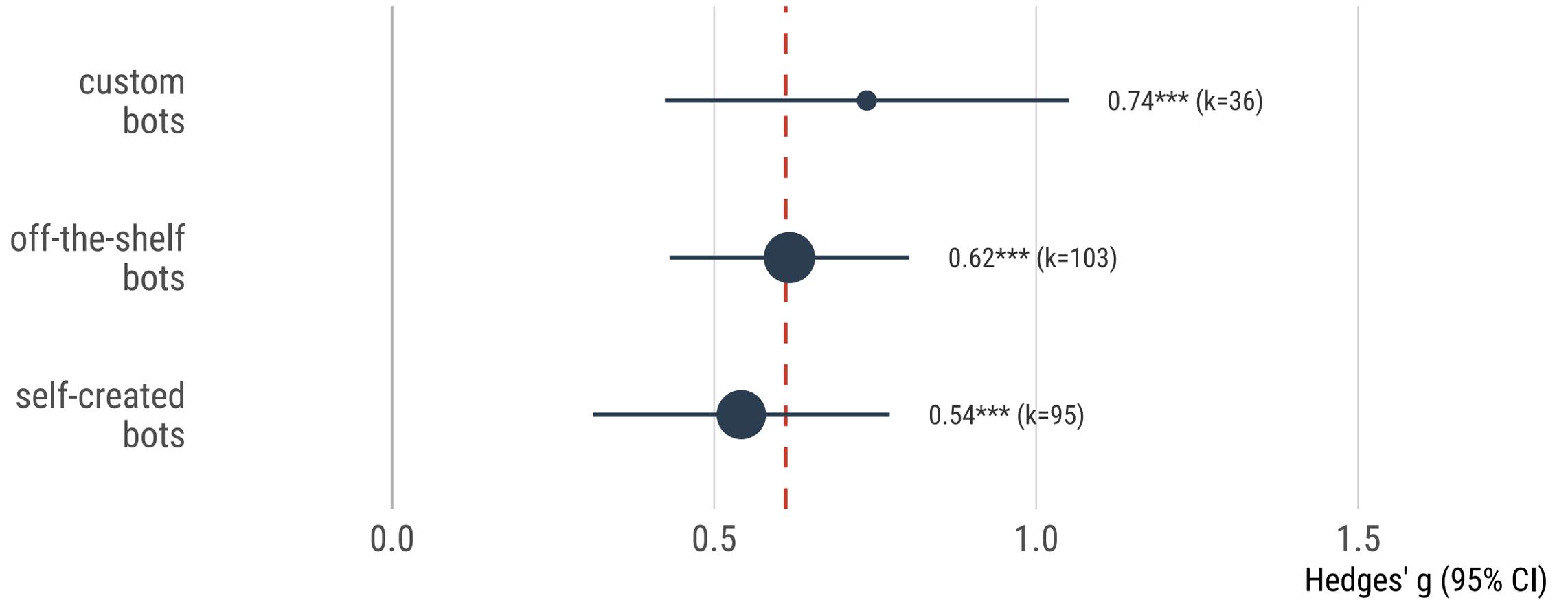
$F(2) = 0.26, p = .78$  (n.s.)



- → Technology type matters (much) less than **pedagogical implementation**

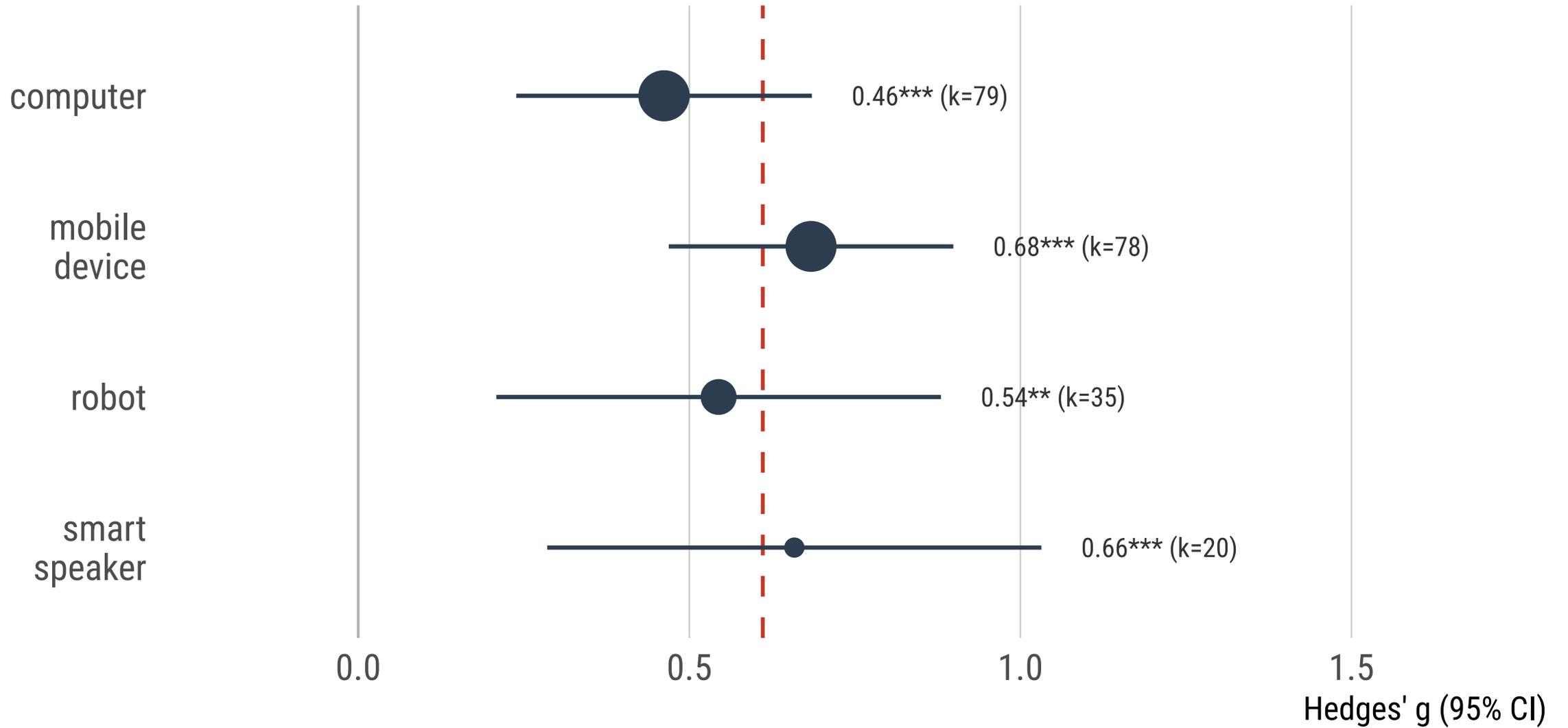
## Design approach

$F(2) = 0.48, p = .61$  (n.s.)



# Device

$F(3) = 0.72, p = .53$  (n.s.)



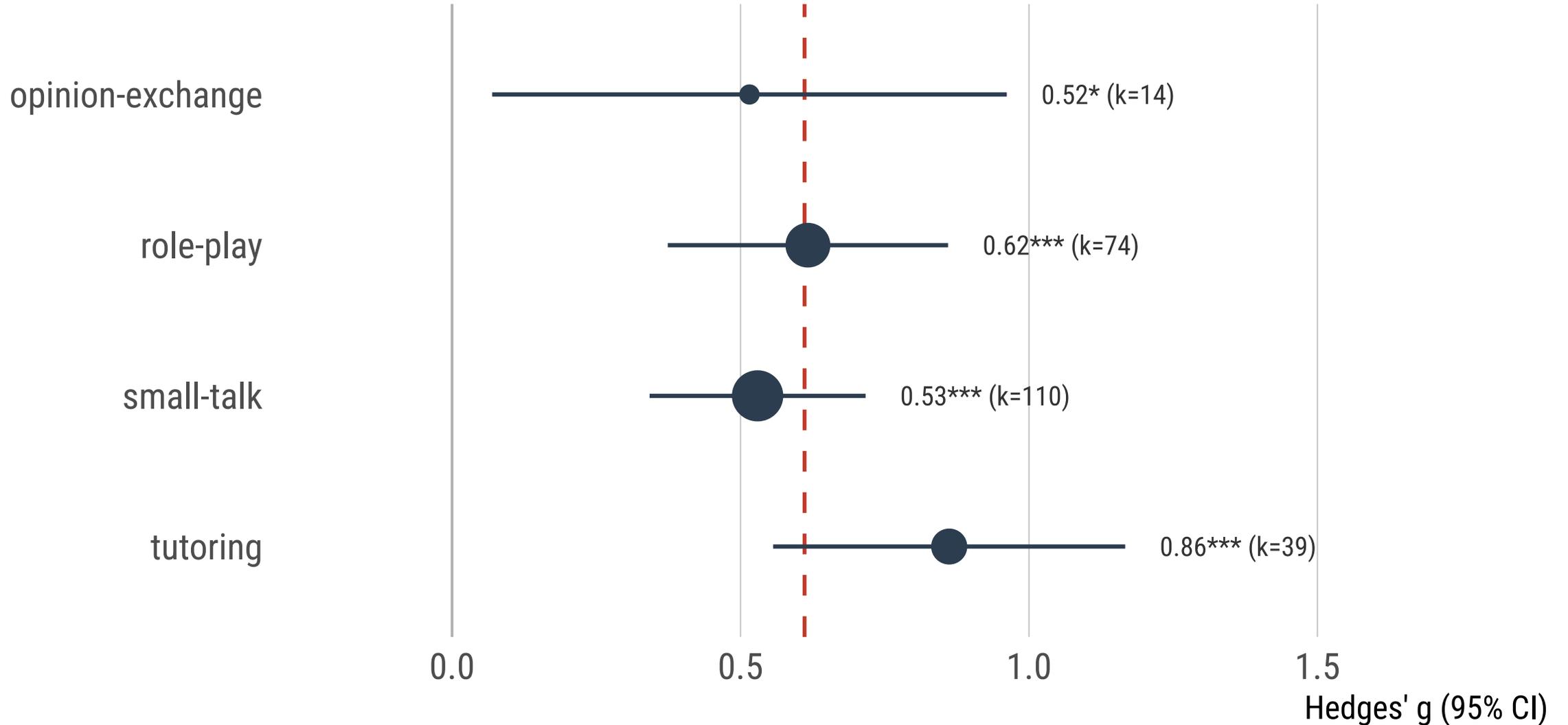
## Moderators: **pedagogical implementation**

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- Scaffolding: n.s. (yes  $g = 0.68$  vs no  $g = 0.58$ )
- Corrective feedback: n.s.
- Collaborative learning:  $g = 1.25$  ( $k = 5$ , preliminary)

# Task type

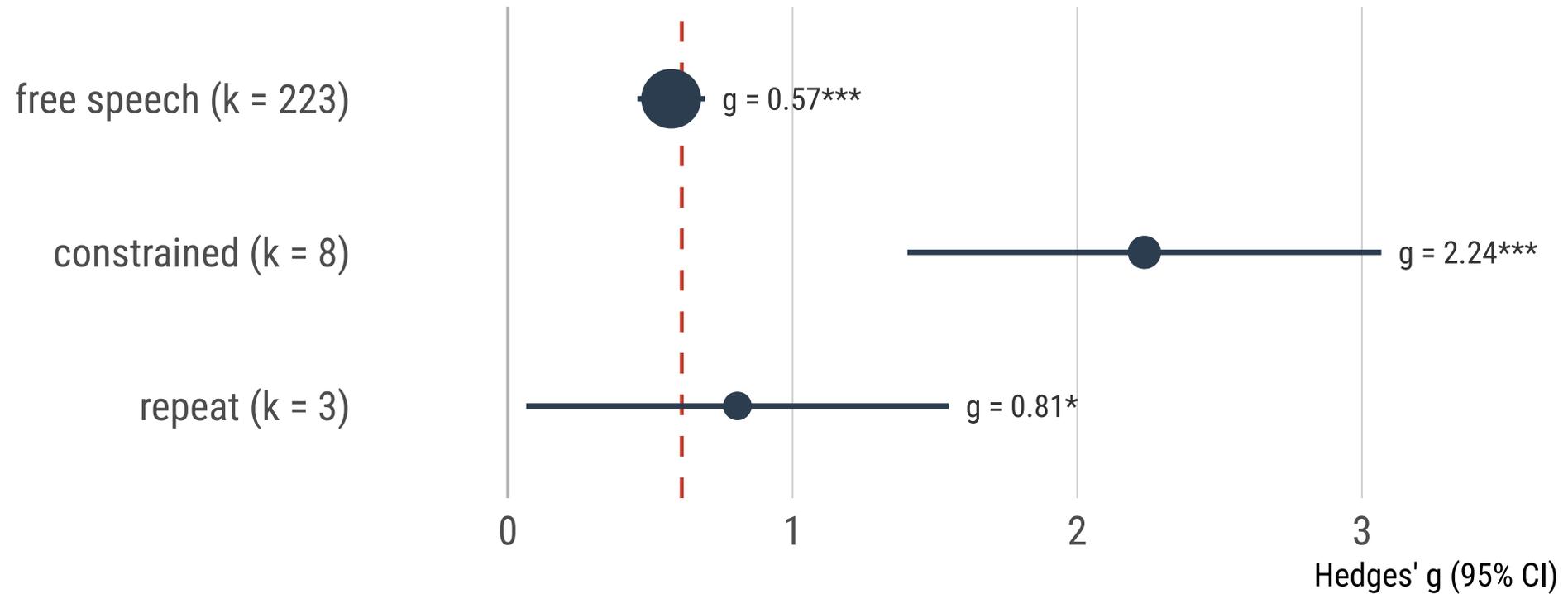
$F(3) = 1.63, p = .18$



# Moderators: **outcome variables**

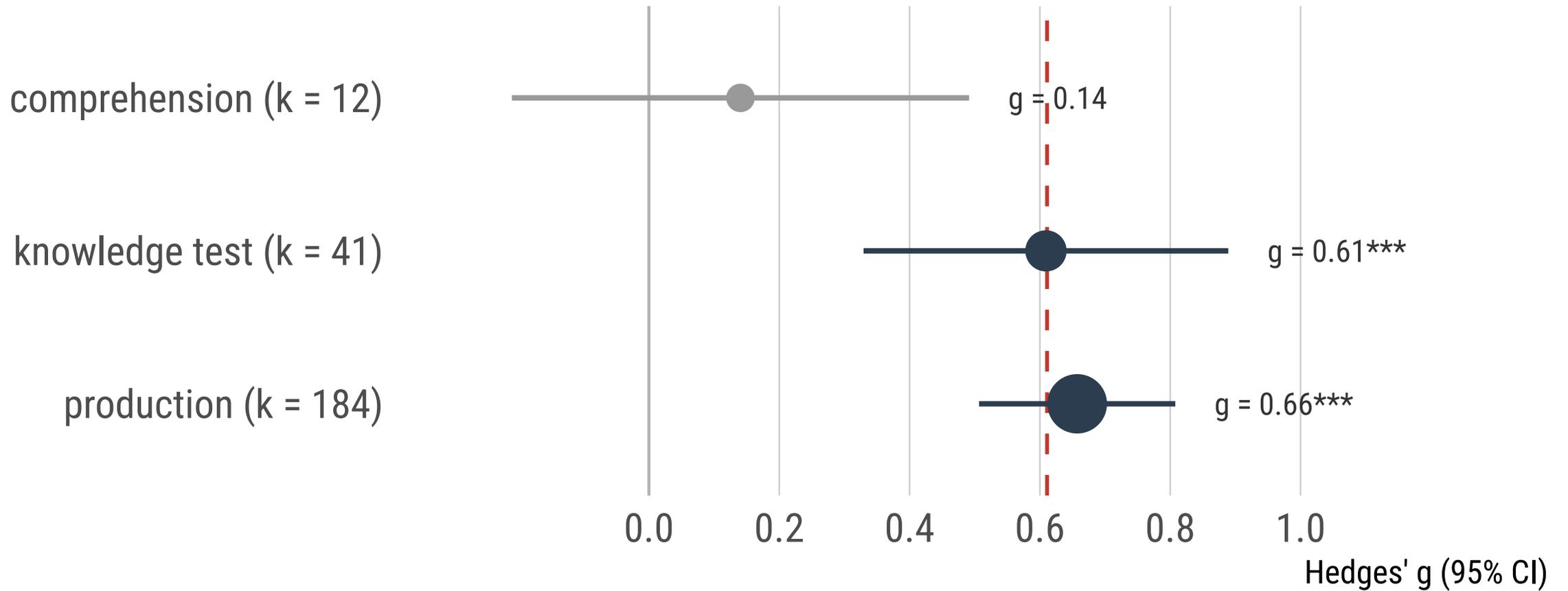
## Constraints on learner output

$F(2) = 7.72, p < .001^{***}$



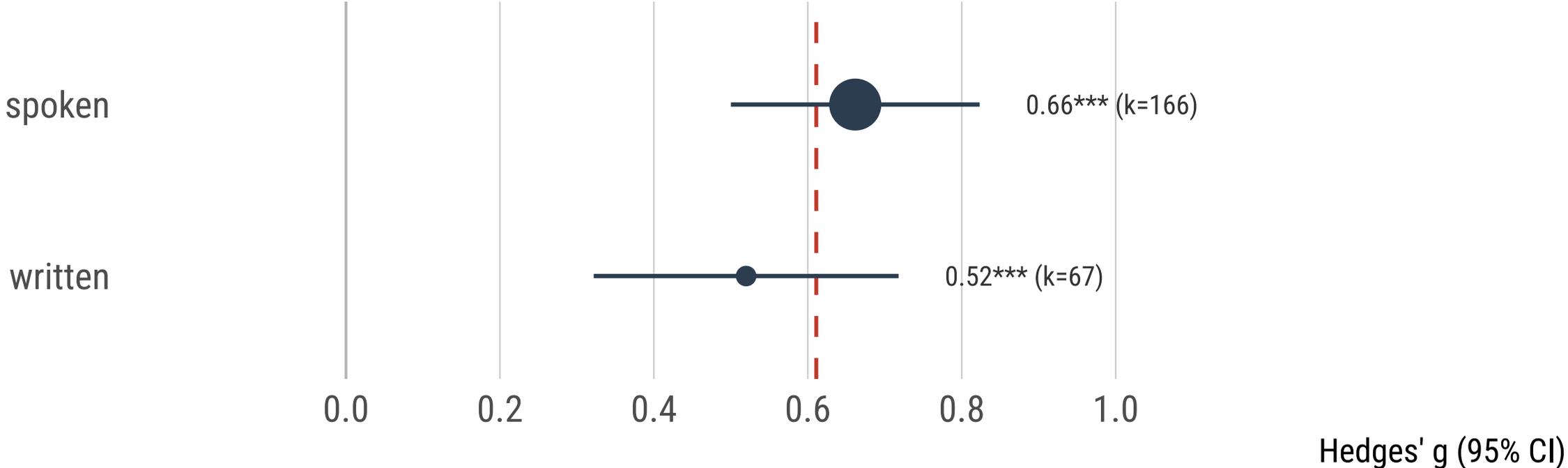
## Outcome type

$F(2) = 4.21, p = .01^*$



# Outcome modality

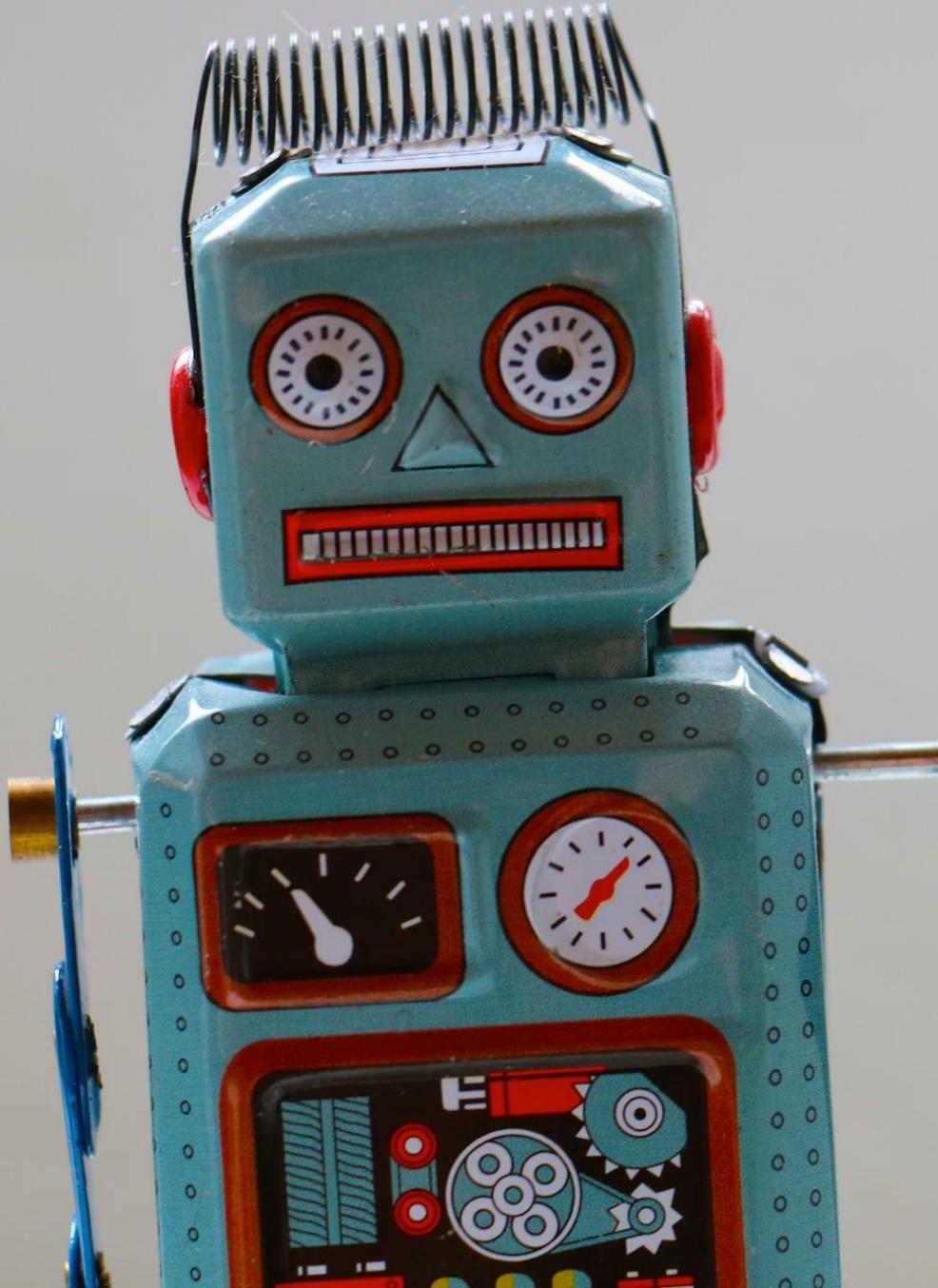
F(1) = 1.33, p = .26 (n.s.)



## Moderators: **outcome/assessment modality**

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- **Modality matching** ( $F(1) = 10.36, p = .002$ )
  - Matched:  $g = 0.65$
  - Mismatched:  $g = 0.26$
  - → **2.5× larger effect when practice and test modality align**
- **Transfer direction**
  - Written → spoken:  $g = 0.51^*$  (significant)
  - Spoken → written: n.s.



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# Implications for automated speaking assessment

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## Chatbot as standardised interlocutor:

- Eliminates interviewer variability → fairer, more replicable elicitation
- Same prompts, pacing and patience for every learner
- LLM-powered chatbots can sustain near-human conversation quality at scale
- Caveat: current evidence is from *practice* studies; chatbot-as-examiner validity (construct, consequential) remains to be established

## Discussion: **key takeaways**

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1. **Robust medium effect** across 14 years of research
2. **Vocabulary, fluency and syntactic complexity** are most sensitive outcomes
3. **GenAI ≠ bigger effects**: pedagogical design matters more than technology but LLMs open up access and possibilities for research.
4. **Collaborative use** and **delayed measurement** associated with larger effects
5. **Matching practice and test modality** doubles observed effect size
6. Too many studies with "opportunities" outcome variables
  - Mismatch between rationale for ConvAI and outcome variables.
7. It's all about the **implementation!** Technical, instructional, classroom integration

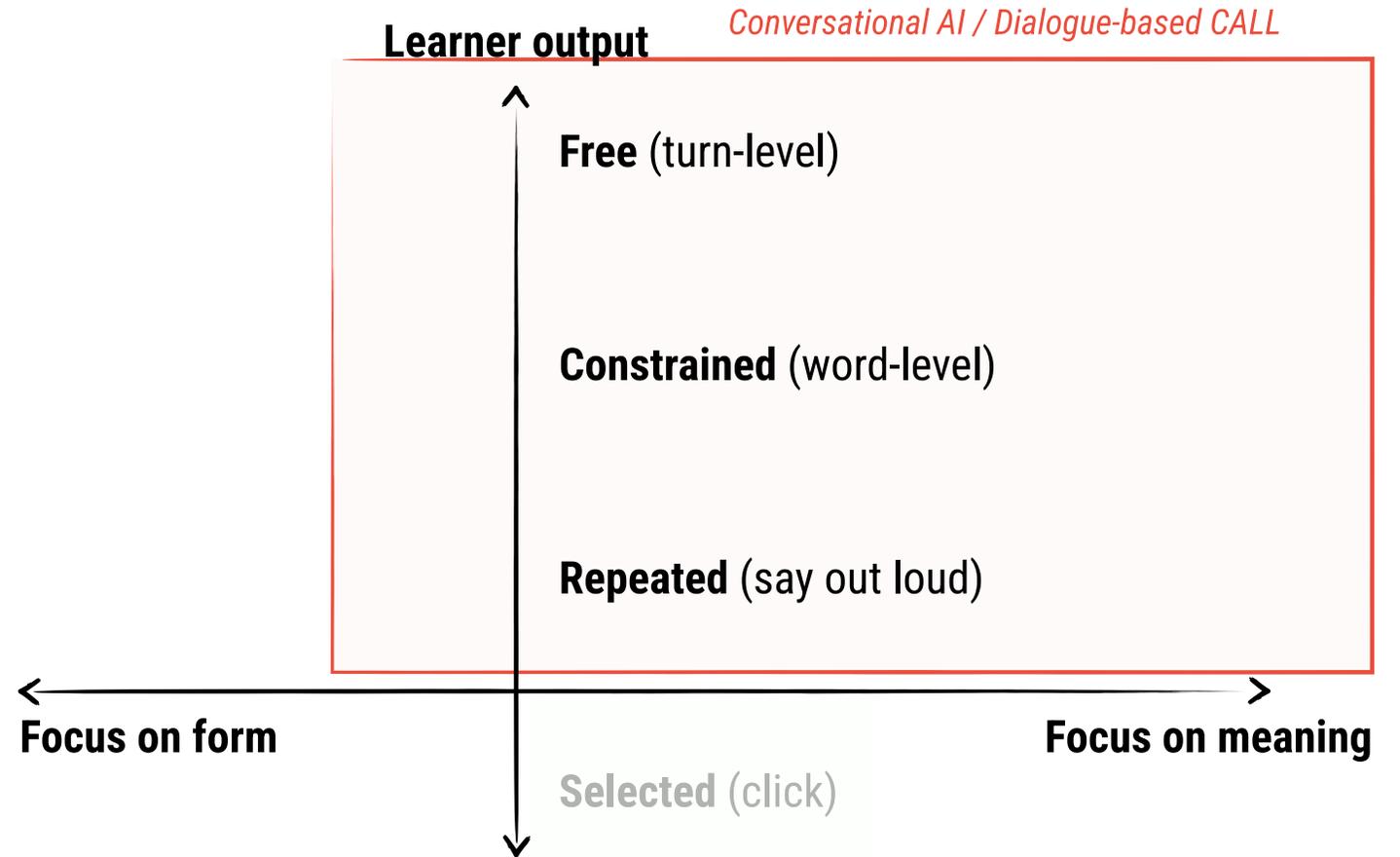
Thank you !  
Questions ? Comments ?  
Disagreements and  
suggestions welcome.

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Images: Unsplash & authors from papers



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